

# MIPS-Fusion: Multi-Implicit-Submaps for Scalable and Robust Online Neural RGB-D Reconstruction

## Supplemental Material

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# Outline

- 1. Metrics of reconstruction quality
- 2. Downsampling algorithm
- 3. Quantitative evaluation on TUM dataset
- 4. Quantitative evaluation on FastCaMo-Synth
- 5. Quantitative evaluation on Replica
- 6. Evaluation on rendering quality
- 7. Visual comparison on Scannet, FastCaMo
- 8. Visual results of FastCaMo-Large

# Metrics of reconstruction quality: Accuracy details

- Accuracy  $Acc$  is the indicator that describes the difference between two point cloud  $S$  and  $G$ , it is formulated as below:

$$Acc = \frac{1}{\sum A(s)} \sum_{s \in S} A(s) \min_{g \in G} \|s - g\|_2,$$

where  $A(s)$  represents the area around vertex  $s$ .

# Metrics of reconstruction quality: Completeness details

- Completeness *Compl* is the indicator that describes the percentage of inlier vertexes between two point cloud  $S$  and  $G$ , it is formulated as below:

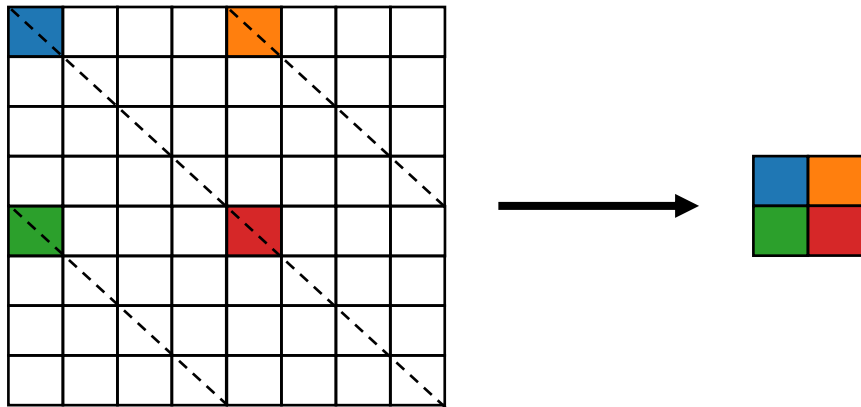
$$Compl = \frac{100}{\sum A(g)} \sum_{g \in G} A(g) \min_{s \in S} \|s - g\|_2^0,$$

where  $\|s - g\|_2^0$  is defined via parameter  $\varepsilon$  as:

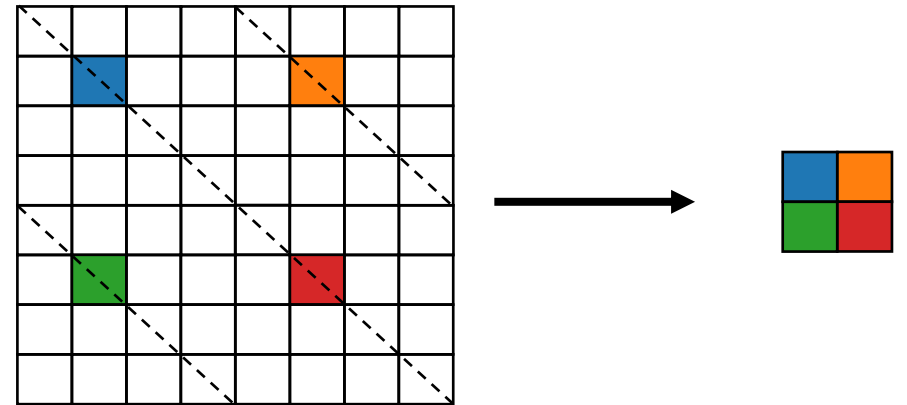
$$\|s - g\|_2^0 = \begin{cases} 0, & \text{if } \|s - g\|_2 < \varepsilon \\ 1, & \text{otherwise} \end{cases}$$

# Down-sample Depth Map

We down-sample the depth map with a specific offset which vary along with the iteration.



Down-sample  $\times 4$   
offset 0



Down-sample  $\times 4$   
offset 1

# Quantitative evaluation on FastCaMo-Synth dataset

	ElasticFusion	BundleFusion	MIPSFusion
Apartment_1	40.9cm	<b>4.6cm</b>	6.6
Apartment_2	40.7cm	<b>2.2cm</b>	3.1cm
Frl_apartment_2	43.8cm	83.6cm	<b>2.6cm</b>
Office_0	22.3cm	<b>2.7cm</b>	5.2cm
Office_1	<b>2.3cm</b>	17.3cm	7.6cm
Office_2	65.9cm	93.0cm	<b>17.4cm</b>
Office_3	94.3cm	253.5cm	<b>24.9cm</b>
Hotel_0	43.8cm	65.2cm	<b>6.0cm</b>
Room_0	-	-	<b>4.47cm</b>
Room_1	31.0cm	<b>0.6cm</b>	3.65cm

(ATE)

Results on FastCaMo-Synth (noise)

# Quantitative evaluation on Replica

		office_0	office_1	office_2	office_3	office_4	room_0	room_1	room_2	avg
NICE-SLAM	accuracy(cm) ↓	2.939	<b>2.679</b>	3.476	3.359	<b>2.715</b>	2.767	2.455	<b>2.180</b>	2.821
	completion(cm) ↓	1.879	1.862	3.059	3.187	3.646	2.635	2.213	2.756	2.655
	comp ratio(%) ↑	95.02	93.97	88.49	86.99	87.05	91.87	93.47	91.36	91.03
Vox-Fusion	accuracy(cm) ↓	<b>1.730</b>	2.993	<b>2.231</b>	<b>2.866</b>	3.320	<b>2.407</b>	<b>1.615</b>	3.141	<b>2.374</b>
	completion(cm) ↓	<b>1.396</b>	<b>1.584</b>	<b>2.692</b>	<b>2.667</b>	<b>2.880</b>	2.624	2.206	<b>1.945</b>	<b>2.227</b>
	comp ratio(%) ↑	<b>97.14</b>	<b>95.73</b>	<b>91.12</b>	<b>90.85</b>	89.53	92.73	93.51	<b>94.18</b>	<b>92.84</b>
Ours	accuracy(cm) ↓	3.211	2.827	4.138	3.278	3.316	3.084	3.083	2.559	3.187
	completion(cm) ↓	3.099	4.215	3.595	3.125	2.921	<b>2.015</b>	<b>2.003</b>	3.250	3.028
	comp ratio(%) ↑	90.68	84.94	84.84	88.90	<b>91.31</b>	<b>96.95</b>	<b>95.49</b>	89.17	90.29

# Evaluation on rendering quality

ScanNet

	PSNR	MSE	SSIM
NICE-SLAM	<b>26.6</b>	<b>0.0022</b>	<b>0.9717</b>
MIPSFusion	25.4	0.0029	0.9647

FastCaMo-Large

	PSNR	MSE	SSIM
NICE-SLAM	15.2	0.0298	0.6139
MIPSFusion	<b>23.0</b>	<b>0.0049</b>	<b>0.9118</b>

FastCaMo-Synth

	PSNR	MSE	SSIM
NICE-SLAM	13.3	0.0464	0.7855
MIPSFusion	<b>27.2</b>	<b>0.0019</b>	<b>0.9521</b>

Average results of NICE-SLAM and our method on FastCaMo-Synth and ScanNet



# Evaluation on rendering quality

GT color inputs



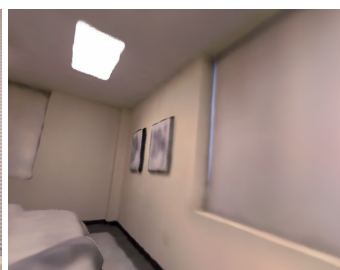
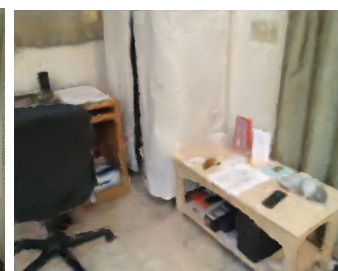
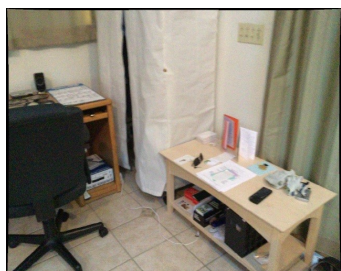
MIPSFusion



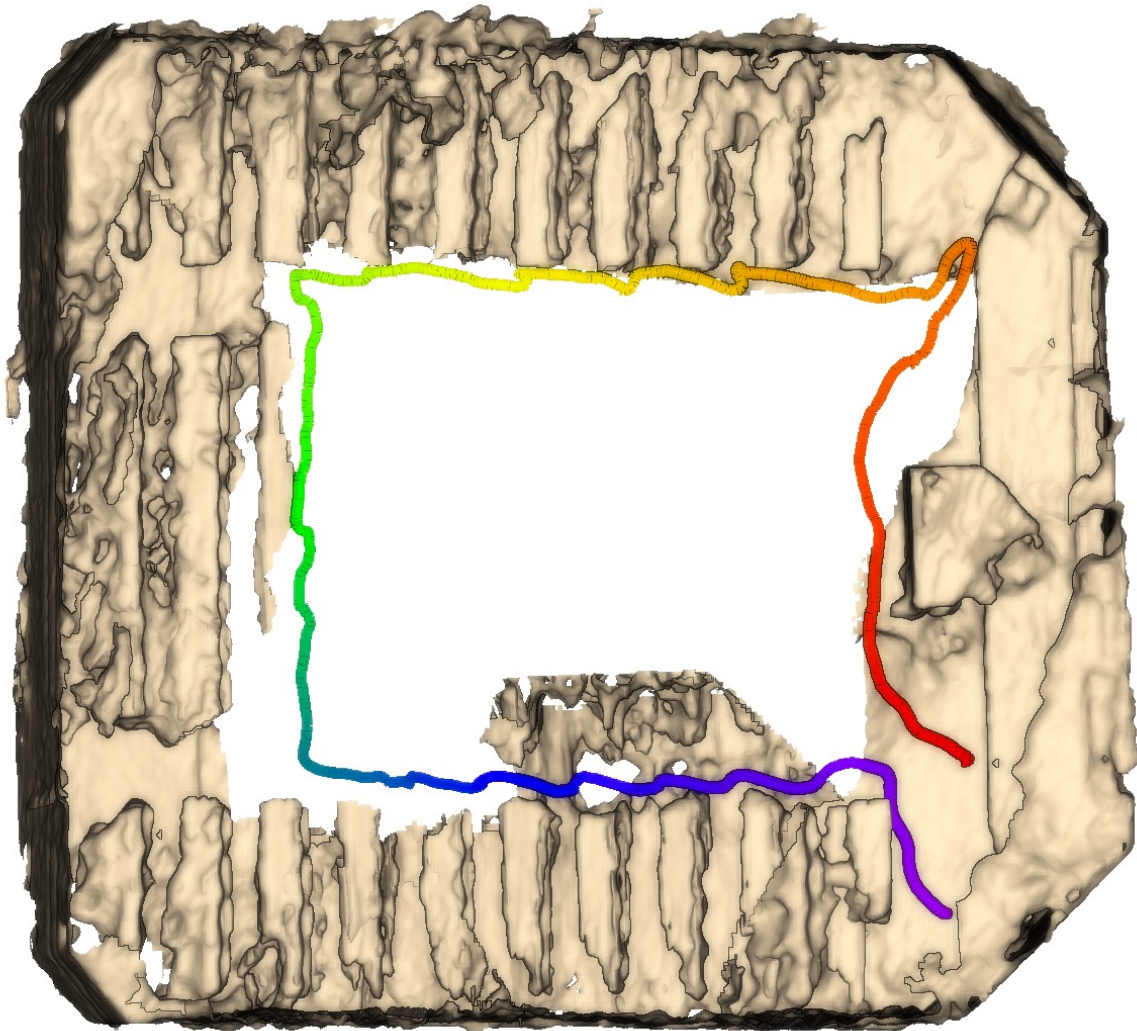
NICE-SLAM



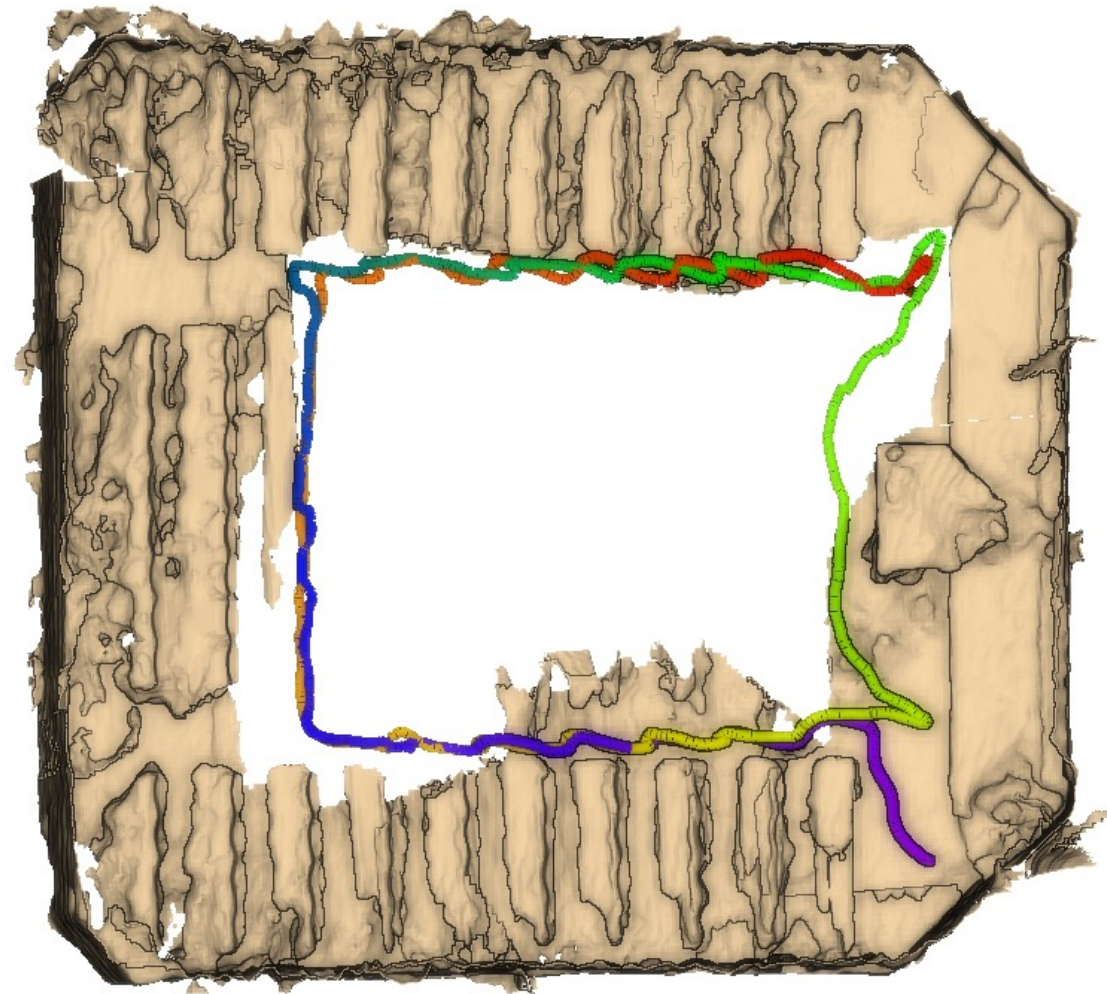
VoxFusion



# Evaluation on w./w.o. non-trivial loop



One round



Second round

# Visual comparison on Scannet, FastCaMo-Real

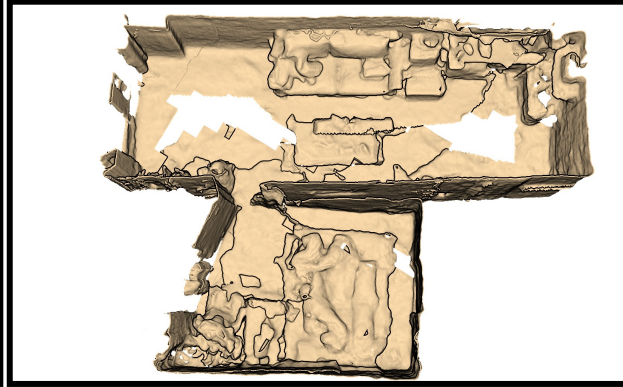
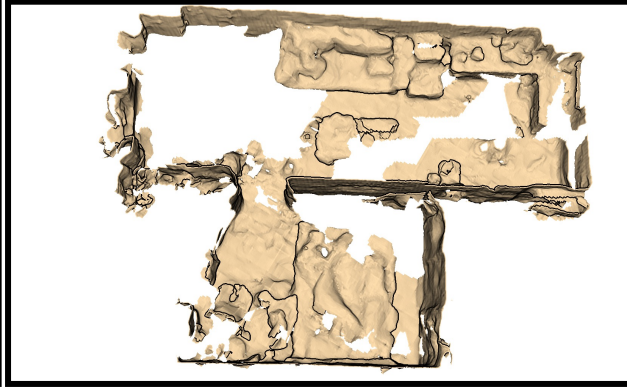
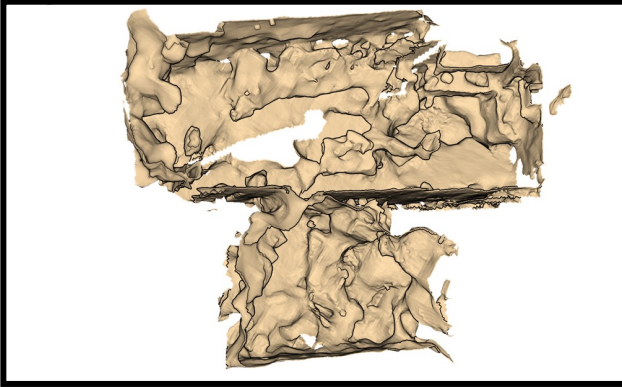
NICE-SLAM

Vox-Fusion

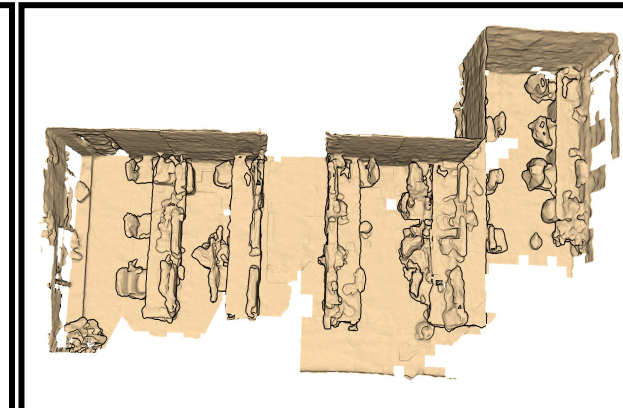
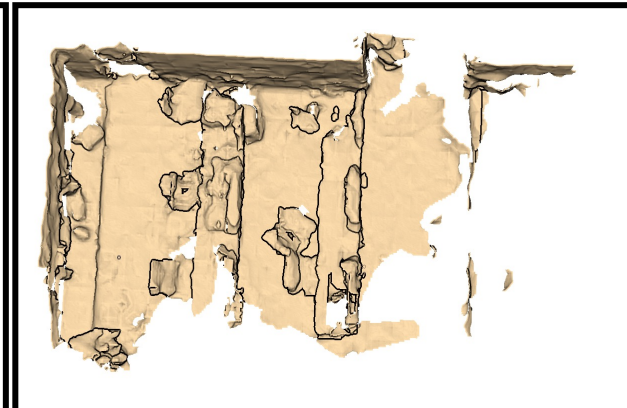
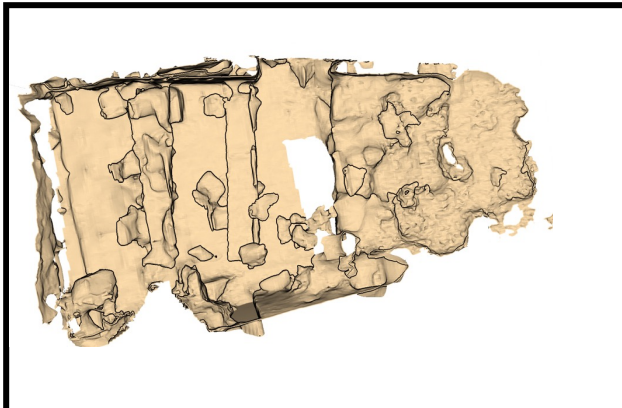
MIPS-Fusion

Ground Truth

Apartment-1



Lab



# Visual comparison on Scannet, FastCaMo-Real

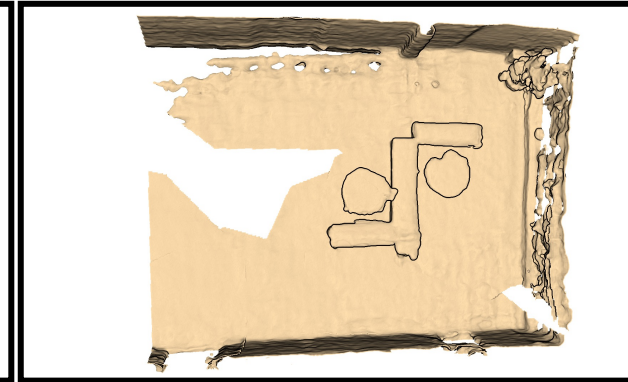
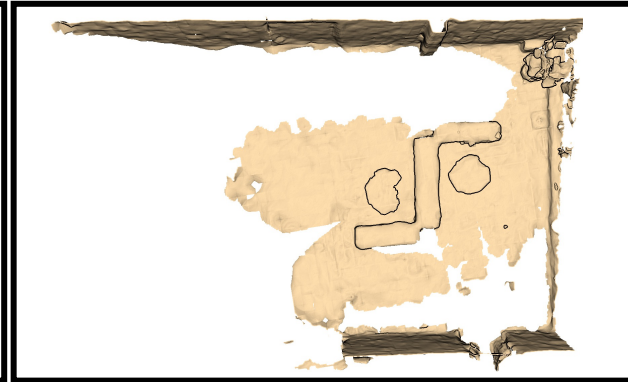
NICE-SLAM

Vox-Fusion

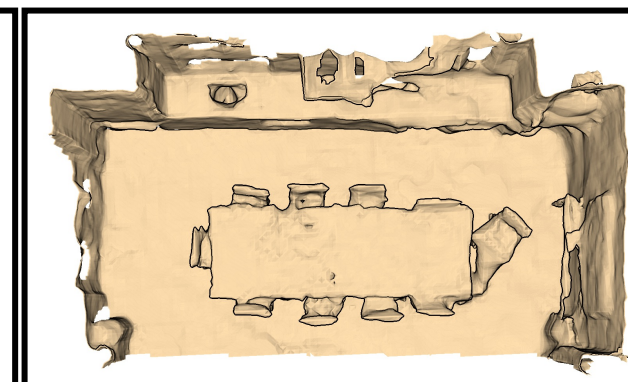
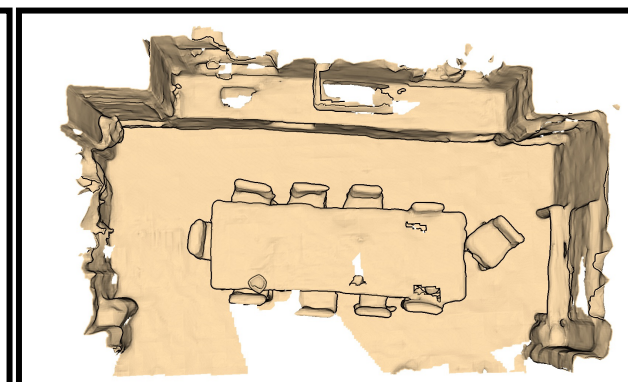
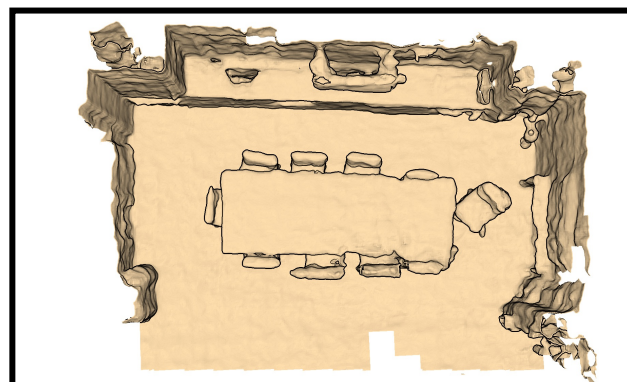
MIPS-Fusion

Ground Truth

Lounge-i

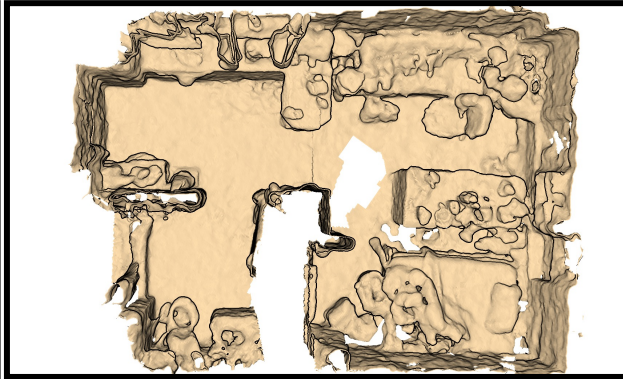
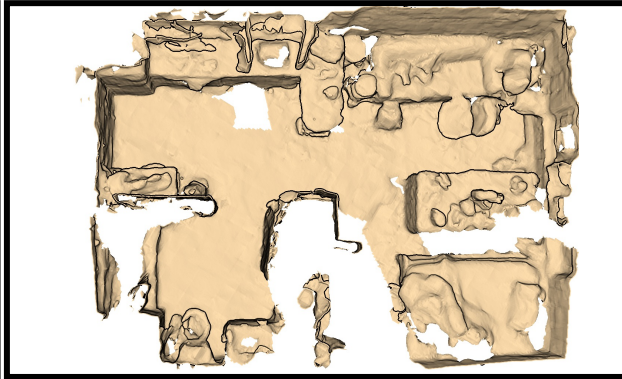
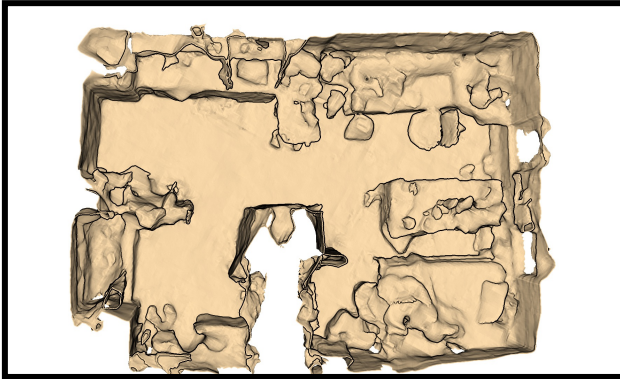


Scene0011

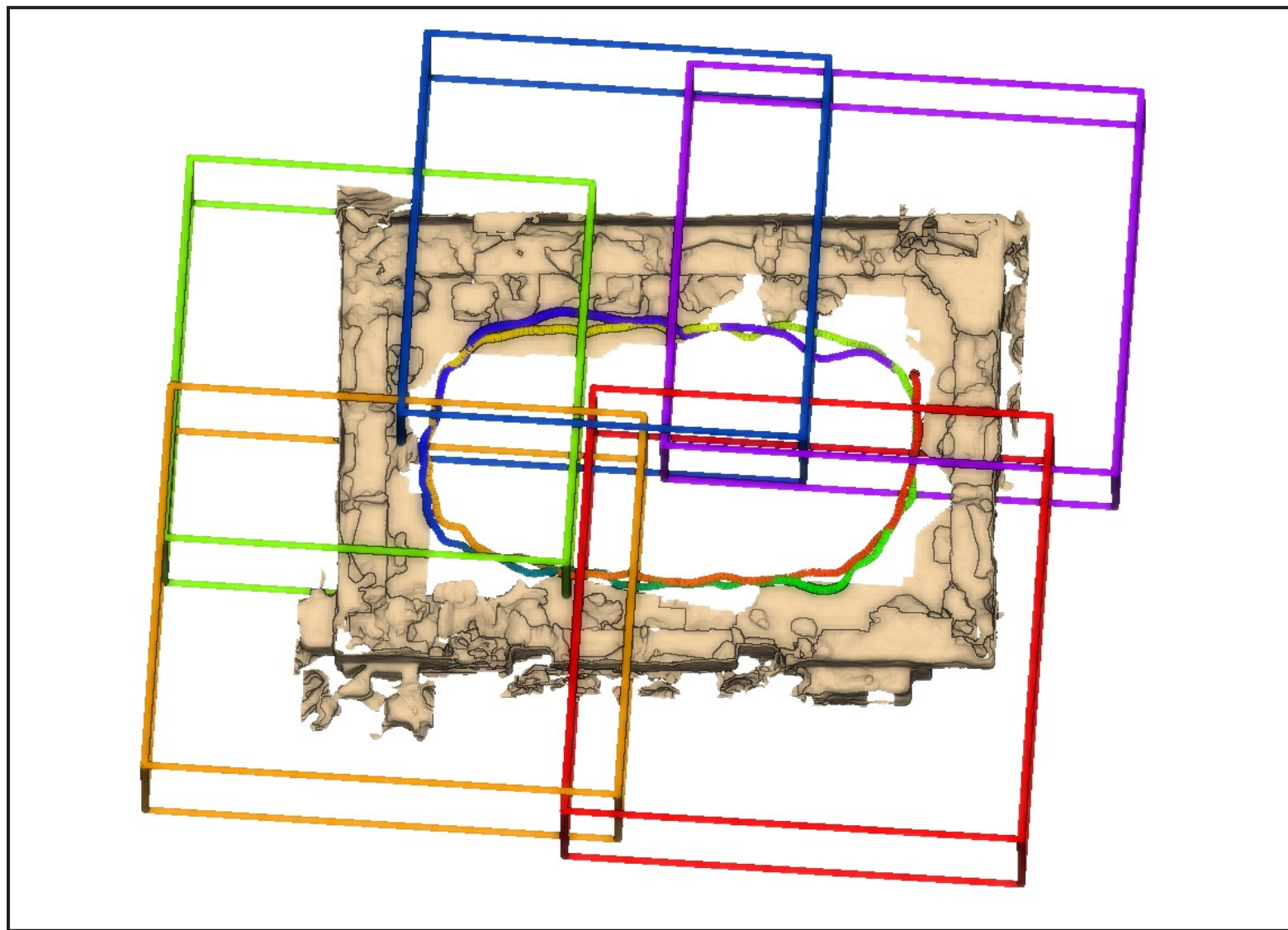


# Visual comparison on Scannet, FastCaMo-Real

Scene0207

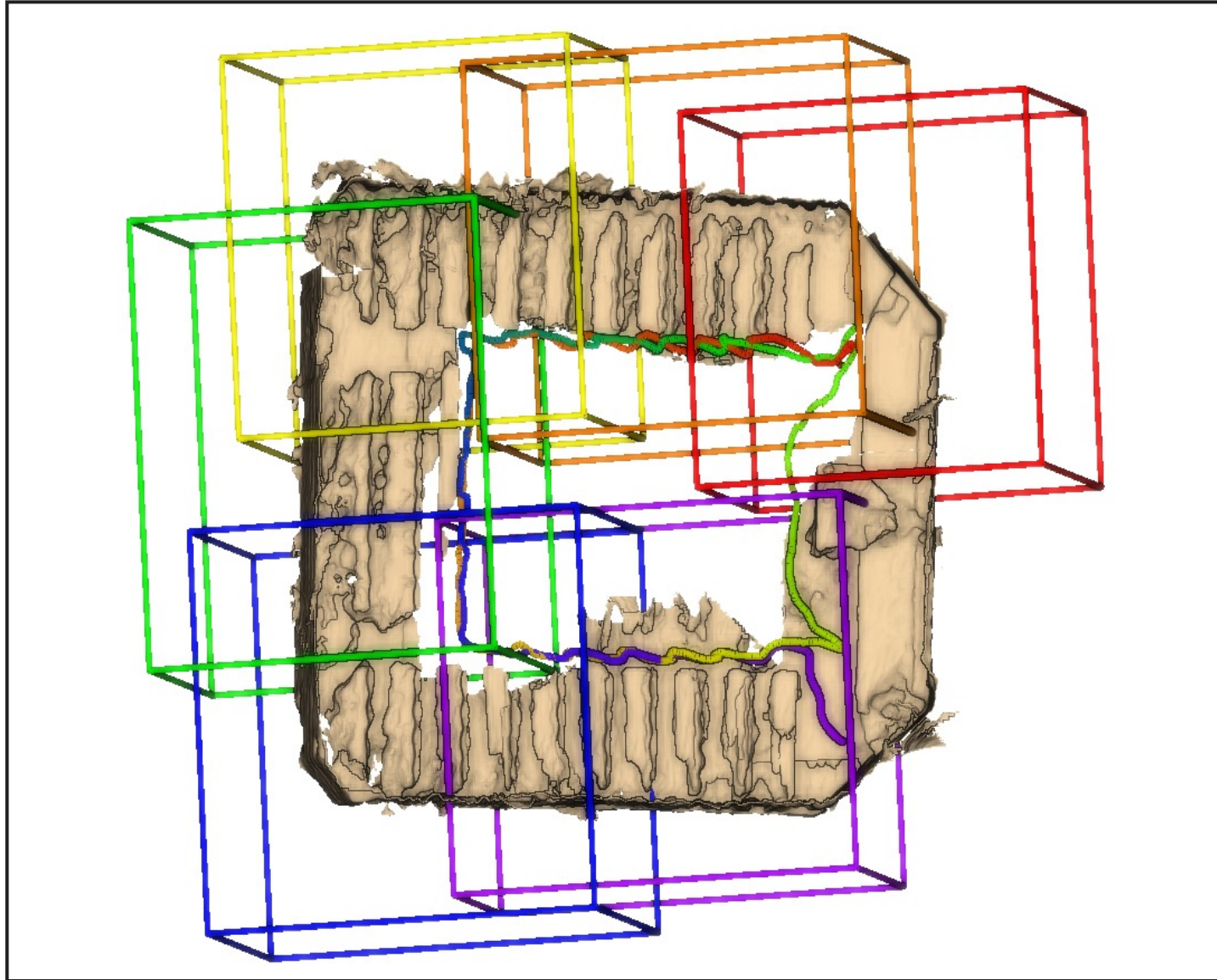


# Visual results of FastCaMo-Large



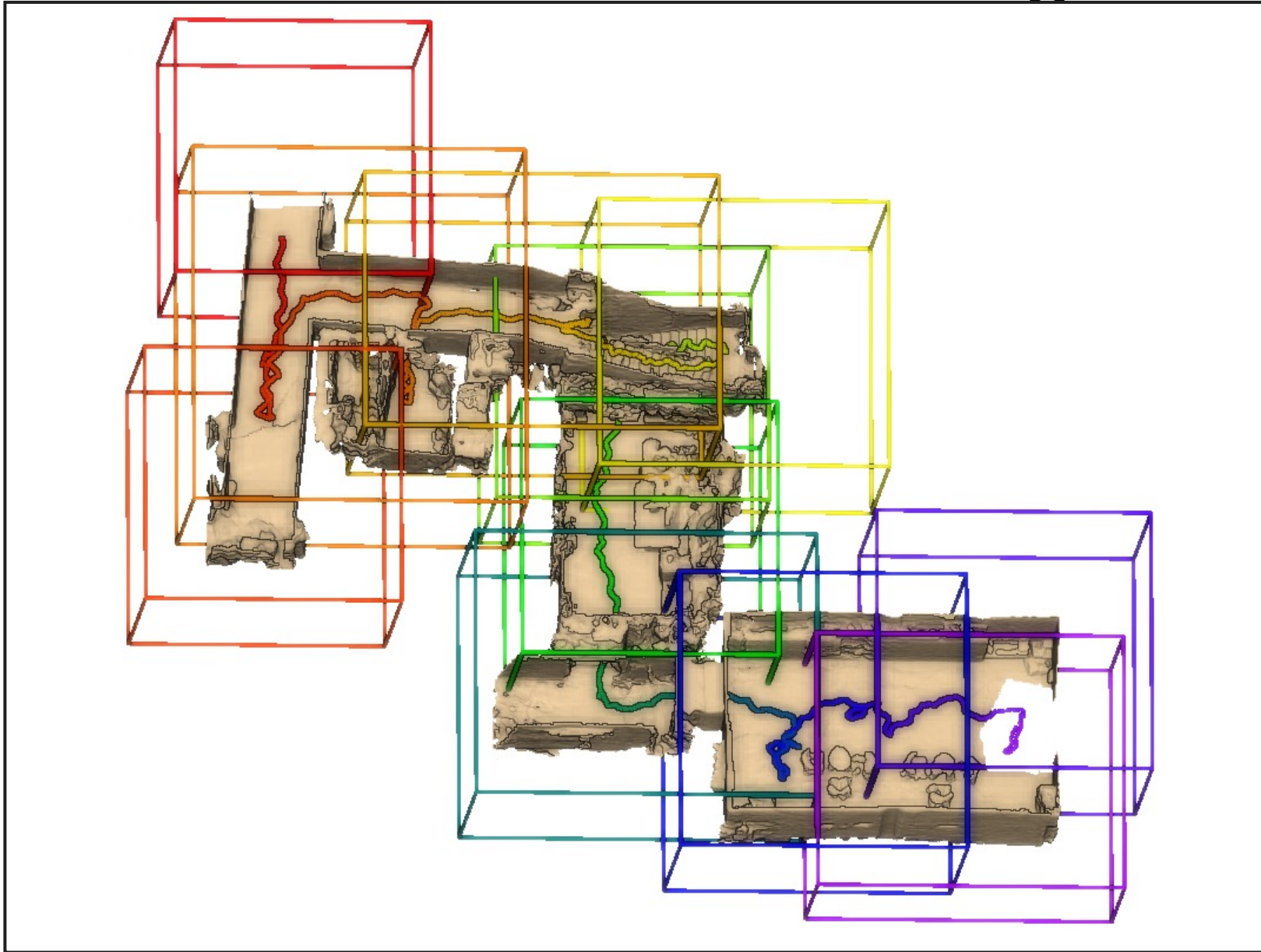
Lab (~60m<sup>2</sup>)

# Visual results of FastCaMo-Large



**Classroom (~80m<sup>2</sup>)**

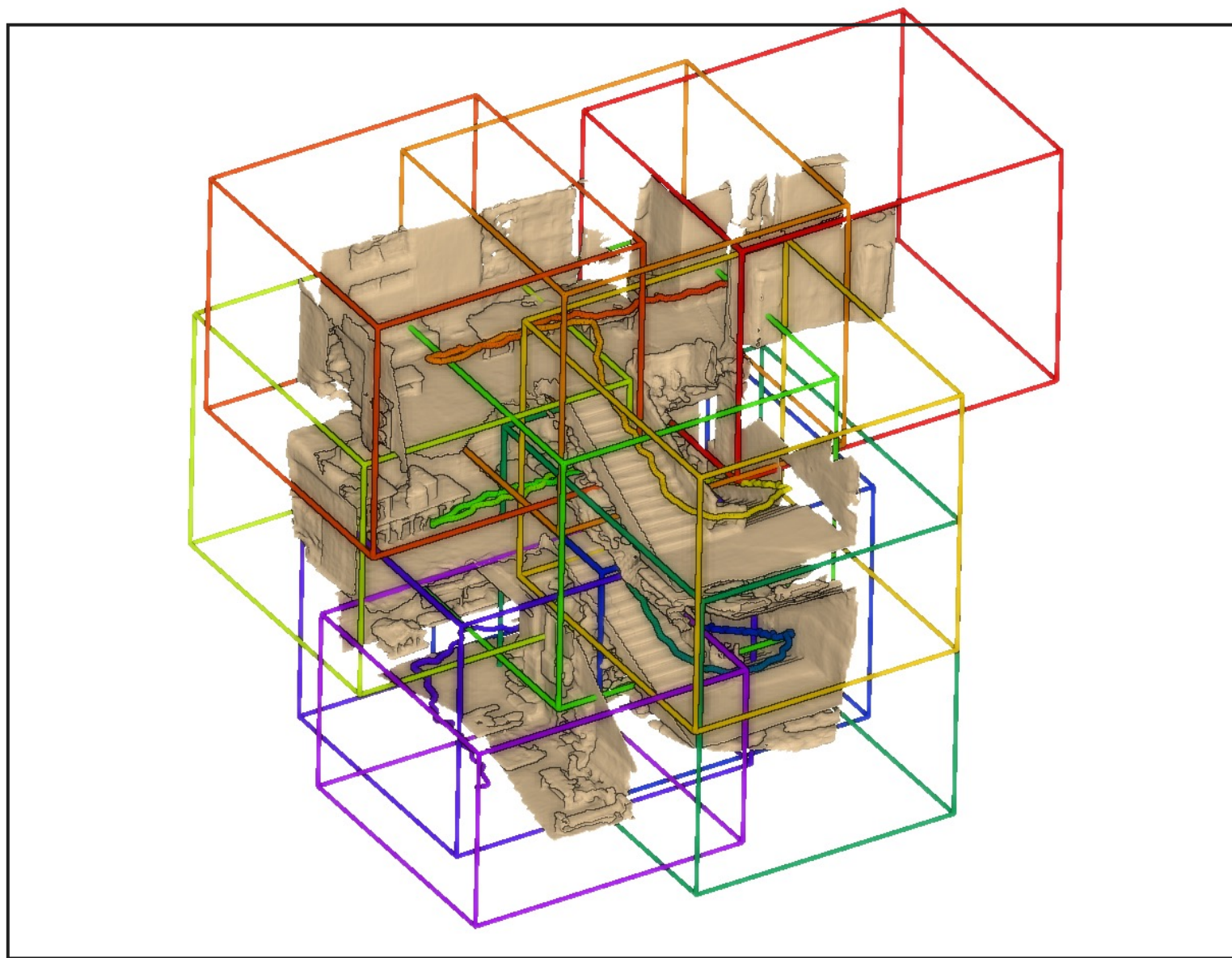
# Visual results of FastCaMo-Large



Floors-I (~230 m<sup>2</sup>)

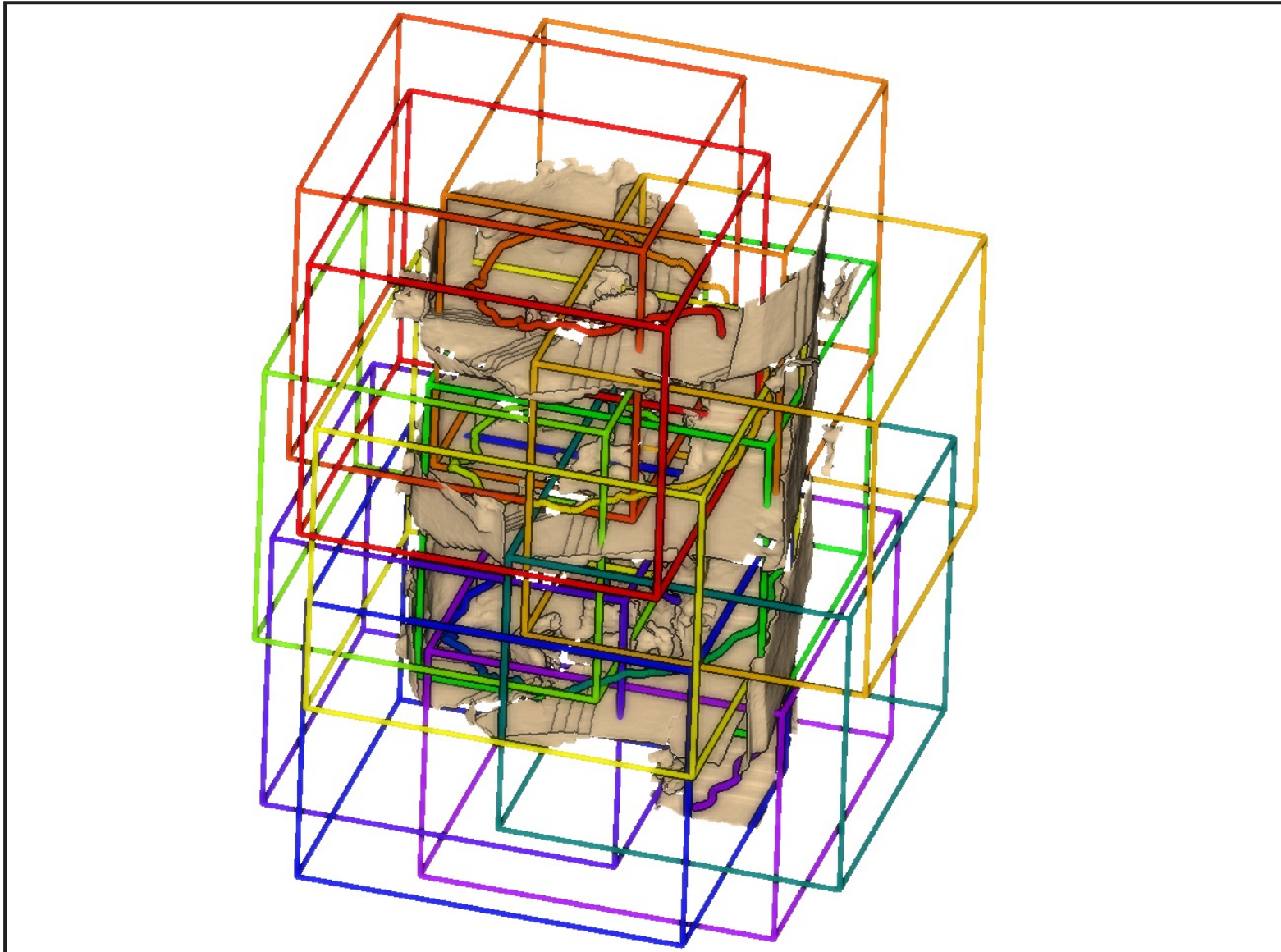


# Visual results of FastCaMo-Large



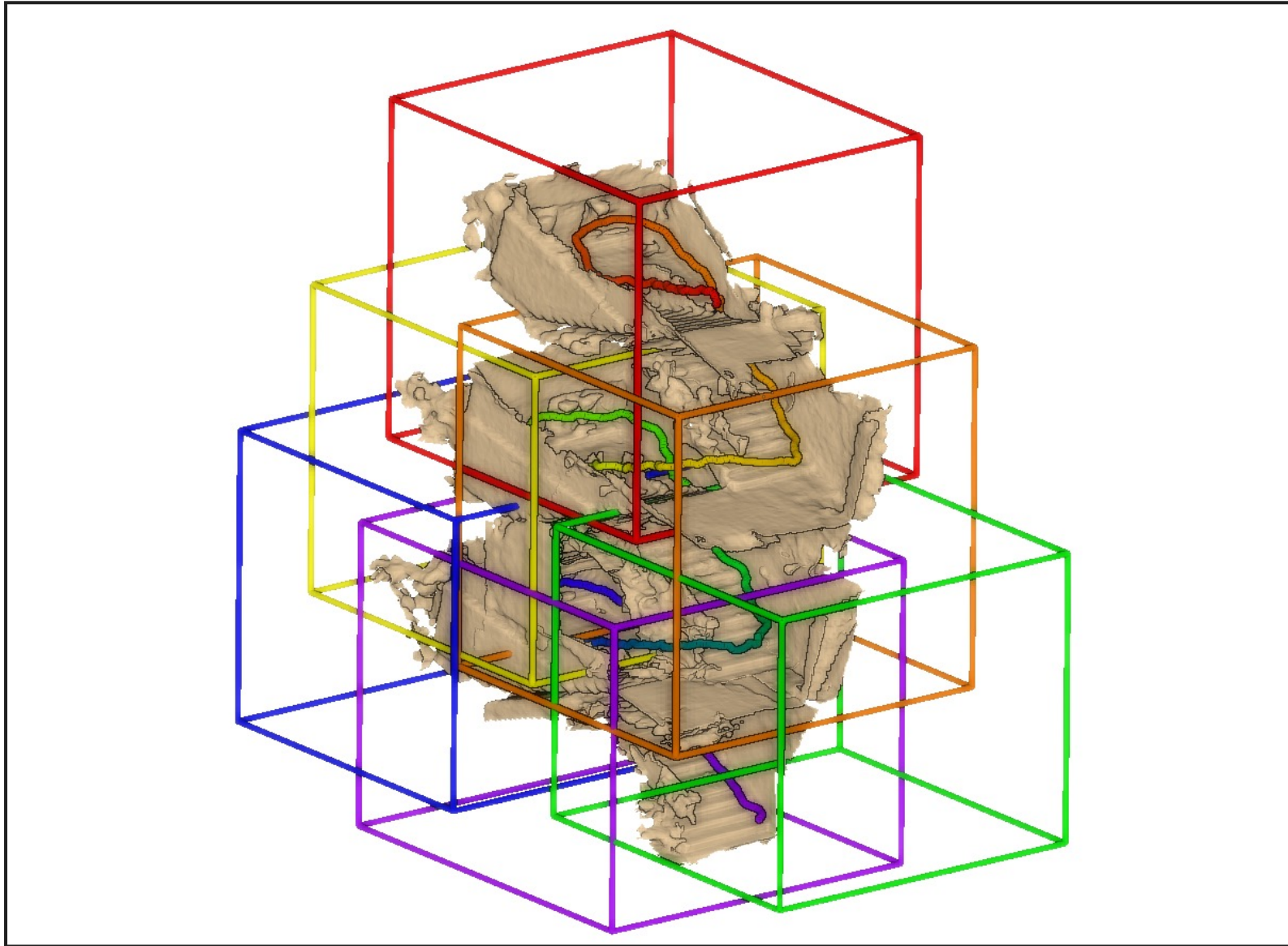
**Floors-II (~250 m<sup>2</sup>)**

# Visual results of FastCaMo-Large



**Stairs-I (~100 m<sup>2</sup>)**

# Visual results of FastCaMo-Large



**Stairs-II (~90 m<sup>2</sup>)**